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71 Applicant : **NEC CORPORATION**  
**7-1, Shiba 5-chome Minato-ku**  
**Tokyo 108-01 (JP)**

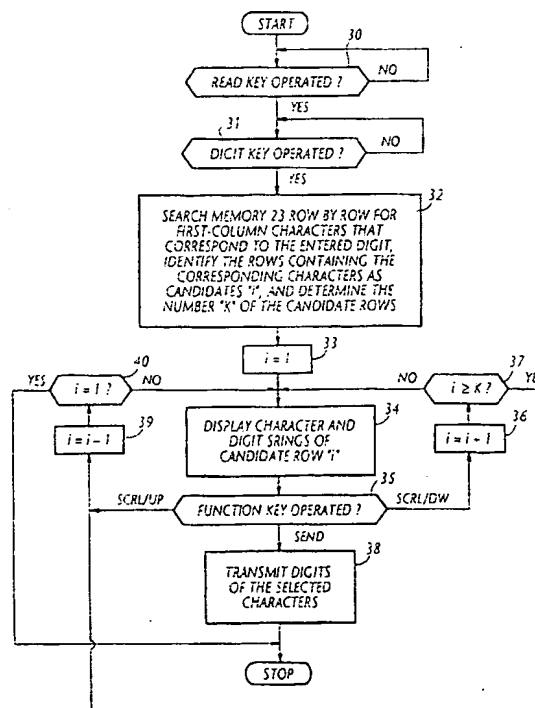
72 Inventor : **Norimatsu, Noriko**  
**c/o NEC Corporation, 7-1, Shiba 5-chome**  
**Minato-ku, Tokyo (JP)**

74 Representative : **Cozens, Paul Dennis et al**  
**Mathys & Squire 10 Fleet Street**  
**London EC4Y 1AY (GB)**

54 **Automatic dialling apparatus and method.**

57 A dialling apparatus comprises a keypad (21) having digit keys for entering a digit corresponding to a set of characters and a function key (SND). Character strings and corresponding digit strings are stored in a memory (23). In response to a digit from the keypad, a controller (20, 24) makes a search through the memory for detecting each one of characters of the set which corresponds to the digit and detecting character strings each containing the detected character. The detected character strings are then sequentially supplied to a display unit (22) from the memory so that they are displayed one at a time. When the command key is operated, the character string being displayed on the display unit is identified and the digits stored in the memory corresponding to the identified character string are dialed to a switched network.

**FIG. 3**



The present invention relates generally to dialling apparatus for a telephone set or the like, and more specifically to a speed dialling technique for dialling digits with reduced key operations. It also relates to a method of dialling.

A conventional speed dialling procedure involves the use of combinations of digit keys assigned uniquely to different characters. By manually entering one of the key combinations, a memory is searched for detecting characters which are stored in the left-most column of the memory and correspond to the entered key combination. If two or more characters are detected, the next key combination is entered to make a search for those characters stored in the next column. The process is repeated until there is only one remaining character string that contains the detected characters. The remaining character string is then put on display for confirmation by the user before corresponding digits are dialed. One disadvantage of the prior art dialling procedure is that if similar character strings are stored in the memory, the user must repeat key operations a substantial number of times.

Therefore the present invention seeks to provide a dialling apparatus for telephone set or the like for dialling stored digits with reduced key operations while displaying characters.

According to the present invention, there is provided a dialling apparatus comprising a keypad having manually operated digit keys each being operated for entering a digit corresponding to a set of characters and a manually operated function key. A plurality of character strings and a plurality of corresponding digit strings are stored in a memory. Each digit string contains a series of digits that constitute a subscriber number. In response to the digit from the keypad, a controller makes a search through the memory for detecting each one of characters of the set which corresponds to the entered digit and detecting character strings each of which contains one of the detected characters. The detected character strings are then sequentially supplied to a display unit from the memory so that they are displayed one at a time to allow the user to confirm and operate the function key if the displayed character string is one that is desired. In response to the operation of the command key, the controller identifies the character string being displayed on the display unit. The digits stored in the memory corresponding to the identified character string are then dialed to a switched network.

The present invention will be described in further detail, by way of example only, with reference to the accompanying drawings, in which:

Fig. 1 is a flowchart of a prior art memory search dialling operation;

Fig. 2 is a block diagram of a telephone set according to the present invention;

Fig. 3 is a flowchart representative of the opera-

tion of the present invention; and  
Fig. 4 is a flowchart of a modified embodiment of the invention.

Prior to the description of the present invention it is appropriate to describe a prior art memory dialling procedure with reference to Fig. 1. During a memory search mode commenced by the operation of a specially assigned key (block 1), control proceeds to block 2 to set variable "i" to 1. Combinations of two digit keys are uniquely assigned to the individual letters of the alphabet, and the user sees a list of such digit combinations and enters a string of digits corresponding to the first letter of the name of a desired destination party. When this occurs, control executes block 3 and branches to block 4 to search through a memory in which character strings are stored in a matrix of rows and columns. The search is made row by row along column "i" so that the characters of this column which correspond to the entered digit string are identified and the rows to which they belong are treated as candidate character strings, or names. Control proceeds to block 5 to determine whether two or more of such candidate character strings exist, if the answer is affirmative, control branches at block 5 to block 6 to increment i by 1 and returns to block 3 to repeat the process until there is only one candidate character string remaining. If this is the case, control branches out to block 7 to identify row "j" in which the remaining character string is stored. All characters of row "j" are then displayed (block 8) and the user is allowed to confirm the displayed name. If the displayed name is what is intended, the user operates a proceed-to-send key (block 9) and the digits of the displayed item are transmitted to the telephone network (block 10). Therefore, if similar names are stored in the memory, the user must perform a substantial number of key operations..

In Fig. 2, a dialling circuit of the present invention is shown as being incorporated in a telephone set. The dialling circuit comprises a central processing unit 20, a keypad 21, a liquid-crystal display unit 22, and an electrically programmable read-only memory (EPROM) 23 for storing character strings and corresponding telephone numbers in a matrix of N rows and M columns. The operating program of the CPU 20 is stored in a second EPROM 24.

The keypad 21 includes ten digit keys, function keys including asterisk (down scroll) and sharp (up scroll) keys, a proceed-to-send key **SND** and a memory read command key **READ** which is used to initiate a memory search mode. The display unit 22 has an upper area for displaying a telephone number and a lower area for displaying a destination user name corresponding to the telephone number. Since the number of items to be displayed is limited, only one item is displayed at a time by scrolling the display unit. Numeral digit keys "1" to "9" are labelled with letters of the alphabet as indicated so that digit "1" is assigned

a set of two characters and each of the other keys is assigned a set of three characters as illustrated. During the memory search mode, one of these digit keys is used to address the first-column (leftmost column) characters stored in memory 23.

As shown in Fig. 3, CPU 20 performs a sequence of programmed instructions during a memory search mode, starting with decision block 30 which checks to see if the **READ** key is operated. Exit then is to decision block 31 which determines whether one of digit keys 1 to 9 is depressed. If the answer is affirmative, control branches to block 32 to search through the memory 23 row by row for the first-column characters which correspond to the digit number of the key just operated, and determines the number "K" of rows "i" (where  $i = 1, 2, \dots, K$ ) which contain the first-column characters detected as corresponding to the entered digit. Control exits to block 33 to set a variable i to 1 and proceeds to block 34 to read out the character string and digit string of row "i" from the memory 23 and supply them to the display unit 22. The user is thus allowed to confirm the name of the displayed item. If the displayed item is what is desired, the user operates the proceed-to-send key **SND**, otherwise he operates a scroll-down key. If one of the scroll-down keys is operated (block 35), control branches at block 35 to block 36 to increment variable "i" by one. Variable "i" is then checked against the integer "K" (block 37). If variable i is smaller than K, control branches at block 37 to block 34 to read out the item of the next row from the memory 23 and put them on display. If  $i = K$ , control branches out at block 37 to block 39 to decrement variable i by one and proceeds to block 40 to check if  $i = 1$ . If the answer is negative, control returns to block 34 to repeat the process for the decremented candidate row. The function keys are then checked (block 35) to see if the scroll-up key is operated. If this is the case, control repeats blocks 39 and 40 to continue the down-scroll operation until variable i becomes equal to 1. When this occurs control branches at block 40 and ends the program execution. In this way, stored names having the same characters in the first column are successively displayed each time one of the scroll keys is operated.

Alternatively, the program can be modified to automatically scroll down or up without the scroll key operation as shown in a flowchart of Fig. 4. In this modification, blocks 30 to 33 are identical to those of Fig. 3. Following the initialization of variable i to 1 (block 33), a flag F is initialized to 0 (block 50). Exit then is to block 51 to display the character and digit strings of row "i" and control proceeds to block 52 to check to see if the proceed-to-send key **SND** is operated. If the answer is negative, control branches to block 53 to determine whether flag F is set to 1. Initially, the answer is negative, and control branches at block 53 to block 54 and goes to block 52 after executing a timeout check step (block 54). Within the timeout per-

iod, block 52 is repeatedly checked while the contents of row "i" are being displayed. If the timeout period expires, control branches at block 54 to block 55 to increment i by 1 and checks to see if  $i \geq K$ . If the answer is negative, blocks 51 through 56 are repeated until variable i is equal to K. When  $i = K$ , control branches at block 56 out to block 58 to set flag F to 1 and decrement variable i by 1 (block 58) and makes a check for  $i = 1$  in block 59. If the answer is negative, control branches at block 59 to block 51 to display the contents of the decremented candidate row. The proceed-to-send key **SND** is again checked (block 52). If this key is not operated, control exits to block 53. Since  $F = 1$ , control branches at block 53 to block 60 to provide a timeout check to allow time for the user to examine, the displayed item of the decremented candidate row by repeatedly executing blocks 52, 53 and 60. Upon expiry of the timeout, control exits block 60 to block 58 to decrement i by 1 and makes a check for  $i = 1$  in block 59. The down-scroll process is thus continued until  $i = K$ , whereupon control exits block 59 and end the program execution.

If the user wants to place a call to a destination, say, "CGSPQR" which is stored in the sixth row of memory 23, the user operates digit key "2". The memory 23 is searched for (block 32) and the character strings having the letters "A", "B" and "C" in the first column of the memory 23 are detected. Thus, the character strings stored in the first to sixth rows of the memory 23 are read and successively put on display. When  $i = 6$ , a character string "CGSPQR" will appear on the upper area of display unit 22 and the corresponding digit string "078925678" appears on the lower area. The user confirms that the displayed item is what is desired and operates the proceed-to-send key **SND** to select the displayed item. When this occurs, control branches at block 35 to block 38 to transmit the digits of the selected telephone number "078925678" to the telephone network.

Returning to Fig. 2, the displayed digits are supplied from CPU 20 to a dialing circuit 25 where the digits are converted to a sequence of multi-frequency tone signals in cases where they were to be sent to an analog telephone network or converted to a sequence of AML (alternate mark inversion) line codes in cases where the signal were to be sent to a digital network. The output of the dialing circuit 25 is then transmitted via a speech circuit 26 to the telephone network.

Thus the preferred embodiment of the present invention can be summarised as follows. A dialling apparatus comprises a keypad (21) having digit keys for entering a digit corresponding to a set of characters and a function key (**SND**). Character strings and corresponding digit strings are stored in a memory (23). In response to a digit from the keypad, a controller (20,24) makes a search through the memory for detecting each one of characters of the set which cor-

responds to the digit and detecting character strings each containing the detected character. The detected character strings are then sequentially supplied to a display unit (22) from the memory so that they are displayed one at a time. When the command key is operated, the character string being displayed on the display unit is identified and the digits stored in the memory corresponding to the identified character string are dialled to a switched network.

It will be understood that the present invention has been described above purely by way of example, and modifications of detail can be made within the scope of the invention.

### Claims

1. A dialing apparatus comprising:
  - a keypad (21) having manually operated digit keys each for entering a digit corresponding to a set of characters and a manually operated function key (SND) for entering a command signal;
  - a memory (23) for storing a plurality of character strings and a plurality of corresponding digit strings, each containing a plurality of digits that constitute a subscriber number;
  - a display unit (22) for displaying one of said character strings; and
  - control means (20, 24) responsive to the entered digit from said keypad (21) for making a search through said memory (23) for detecting each one of characters of the set which corresponds to the entered digit, detecting character strings each of which contains one of the detected characters and sequentially supplying the detected character strings to said display unit (22) from said memory (23), said control means being further responsive to said command signal for identifying digits stored in said memory corresponding to the character string being displayed on said display unit (22) as dialing information to be sent to a switched network.
2. A dialing apparatus comprising:
  - a keypad (21) having manually operated digit keys each for entering a digit corresponding to a set of characters and a manually operated function key (SND) for entering a command signal;
  - a memory (23) comprising a matrix of rows and columns for storing a plurality of character strings and a plurality of corresponding digit strings along respective rows of the memory, each of said digit strings containing a plurality of digits that constitute a subscriber number;
  - a display unit (22) for displaying one of said character strings and one of said digit strings
- corresponding thereto; and
- control means (20, 24) responsive to the entered digit from said keypad (21) for making a search through said memory (23) row by row along the leftmost column of the memory for detecting each one of characters of the set which corresponds to the entered digit, detecting character strings each of which contains one of the detected characters and sequentially supplying the detected character strings to said display unit (22) from said memory (23), said control means being further responsive to said command signal for identifying digits stored in said memory corresponding to the character string being displayed on said display unit (22) as dialing information to be sent to a switched network.
3. A dialing apparatus as claimed in claim 1 or 2, further comprising a second manually operated function key (asterisk/sharp), wherein the control means (20, 24) supplies each of said detected character strings to said display unit (22) in response to operation of the second function key.
4. In a telephone apparatus comprising a keypad (21) having manually operated digit keys each for entering a digit corresponding to a set of characters and a manually operated function key (SND), a memory (23) for storing a plurality of character strings and a plurality of corresponding digit strings, each of said digit strings containing a plurality of digits that constitute a subscriber number, and a display unit (22) for displaying one of said character strings, a method comprising:
  - (a) making a search through said memory (23) in response to the entered digit from said keypad (21);
  - (b) detecting each one of characters of the set which corresponds to the entered digit and detecting character strings each of which contains one of the detected characters;
  - (c) sequentially supplying the detected character strings to said display unit (22) from said memory (23);
  - (d) identifying the character string being displayed on said display unit (22) at the time said command key is operated; and
  - (e) dialing the digits which correspond to the character string identified by the step (d) to a switched network.
5. In dialing apparatus comprising a keypad (21) having manually operated digit keys each for entering a digit corresponding to a set of characters and a manually operated function key (SND), a memory (23) comprising a matrix of rows and columns for storing a plurality of character strings and a plurality of corresponding digit strings

along respective rows of the memory, each of said digit strings containing a plurality of digits that constitute a subscriber number, and a display unit (22) for displaying one of said character strings and one of said digit strings corresponding thereto, a method comprising:

- (a) making a search through said memory (23) row by row along the leftmost column of the memory in response to the entered digit from said keypad (21);
- (b) detecting each one of characters of the set which corresponds to the entered digit, and detecting character strings each of which contains one of the detected characters;
- (c) sequentially supplying the detected character strings to said display unit (22) from said memory (23);
- (d) identifying the character string being displayed on said display unit (22) at the time said function key is operated; and
- (e) dialling the digits which correspond to the character string identified by the step (d) to a switched network.

6. A method as claimed in claim 4 or 5, wherein the apparatus further comprises a second manually operated key, wherein the step (c) comprises supplying each of the detected character strings to said display unit (22) in response to operation of the second function key.

7. A dialling apparatus comprising:

a keypad (21) having manually operable digit keys each for entering a digit corresponding to a set of characters and a manually operable function key (SND) for entering a command signal;

a memory (23) for storing a plurality of character strings and a plurality of corresponding digit strings;

a display unit (22) for displaying at least one of said character strings; and

control means (20,24) responsive to a digit entered from said keypad (21) for making a search in said memory (23) for detecting at least one character string which contains a character corresponding to the entered digit and for supplying a detected character string to said display unit (22) from said memory (23), said control means further being responsive to said command signal for identifying digits stored in said memory corresponding to a character string being displayed on said display unit (22) as dialling information for sending to a switched network.

8. A dialling apparatus as claimed in Claim 7, further comprising a second manually operable function key, wherein the control means (20,24) is adapt-

ed to supply a detected character string to said display unit (22) in response to operation of the second function key.

9. A method of dialling comprising:

storing a plurality of character strings and a plurality of corresponding digit strings in a memory (23);

entering on a manually operable digit key of a keypad (21) a digit corresponding to a set of characters;

making a search in said memory (23) for detecting at least one character string which contains a character corresponding to the entered digit;

supplying a detected character string to said display unit (22) from said memory (23);

entering on a manually operable function key (SND) of the keypad (21) a command signal;

identifying in response to the command signal digits stored in said memory corresponding to a character string being displayed on said display unit (22); and

dialling the digits to a switched network.

10. A method as claimed in Claim 9 wherein the supplying step includes supplying a detected character string to said display unit (22) in response to operation of a second manually operable function key.

**FIG. 1**  
**PRIOR ART**

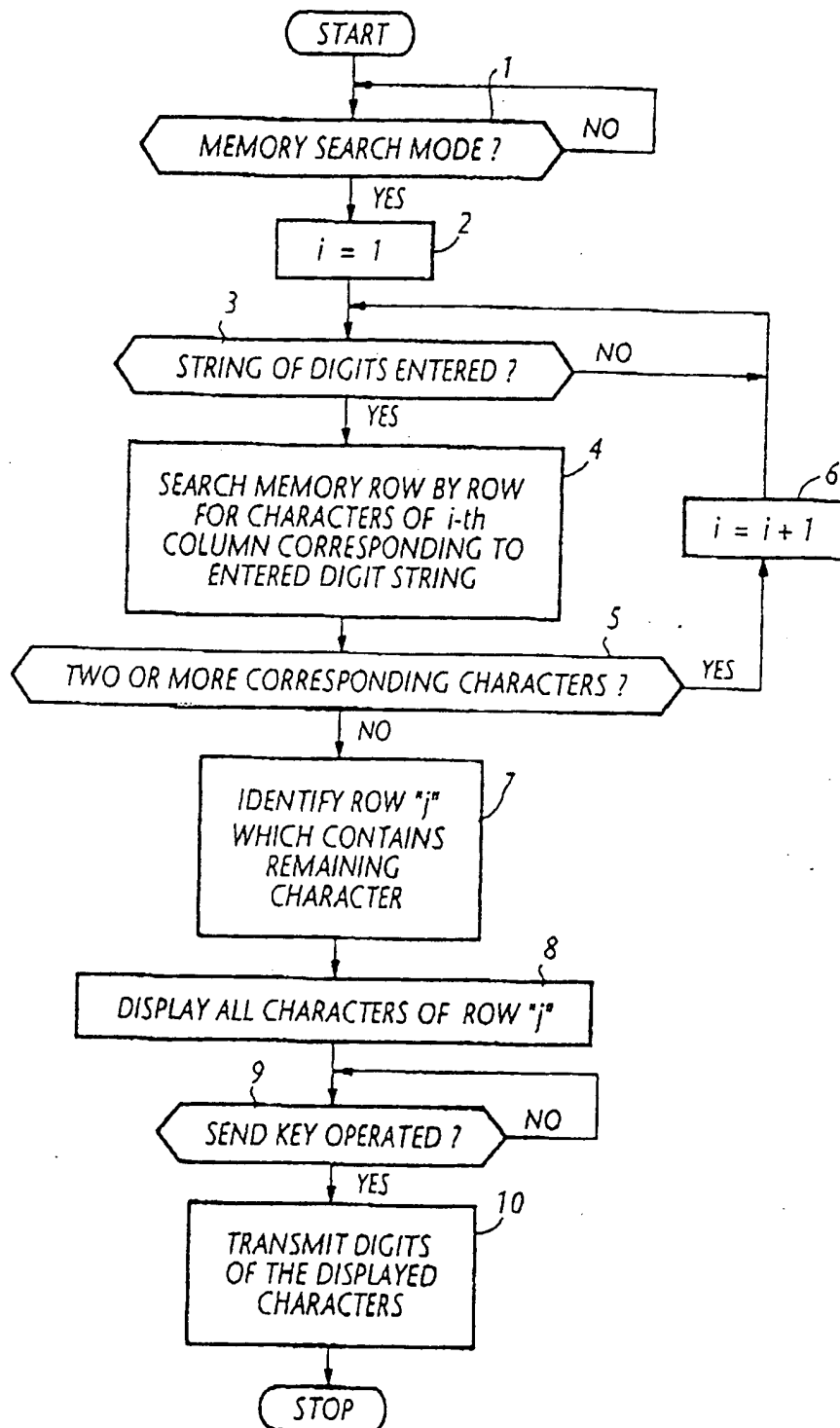


FIG. 2

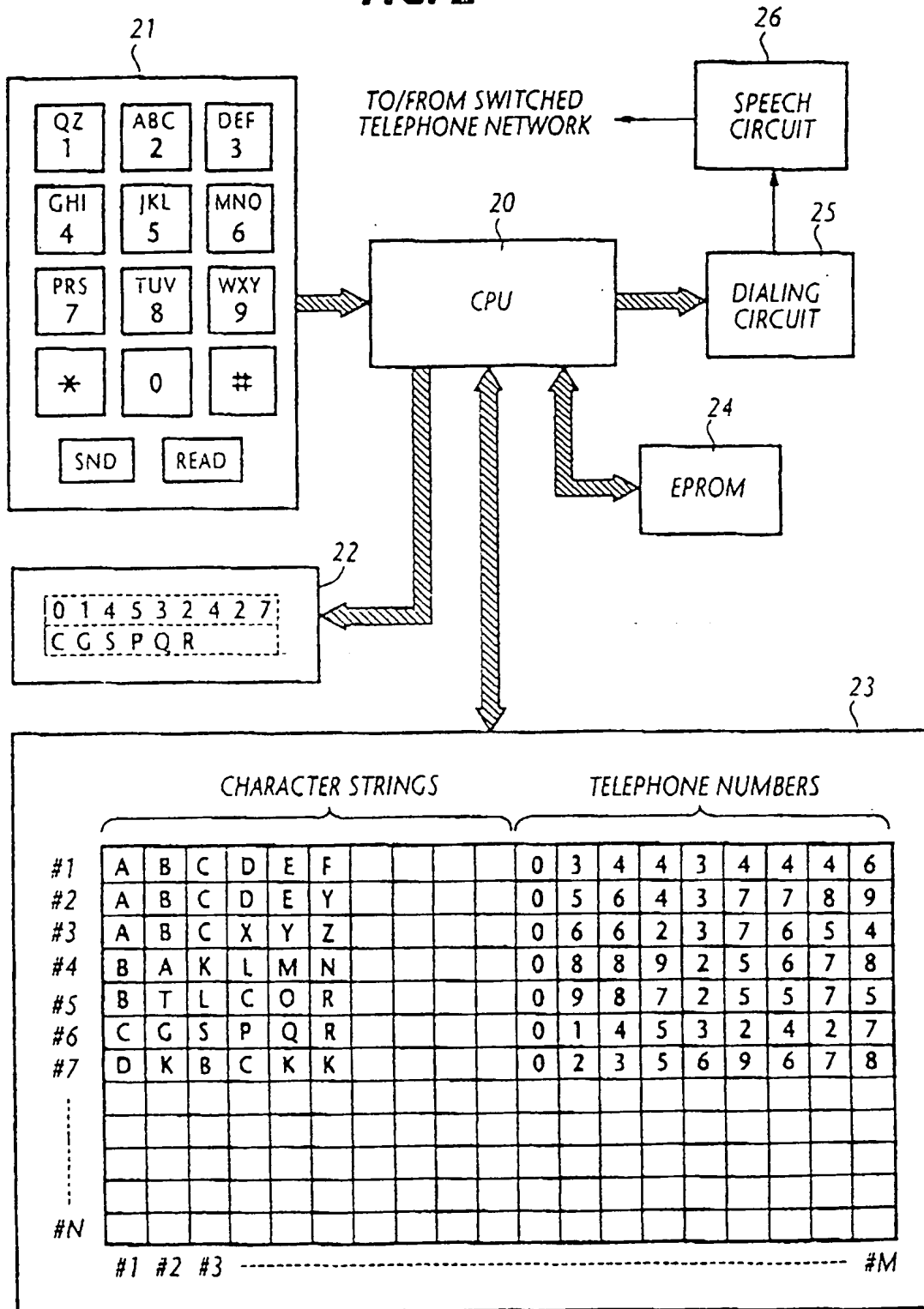
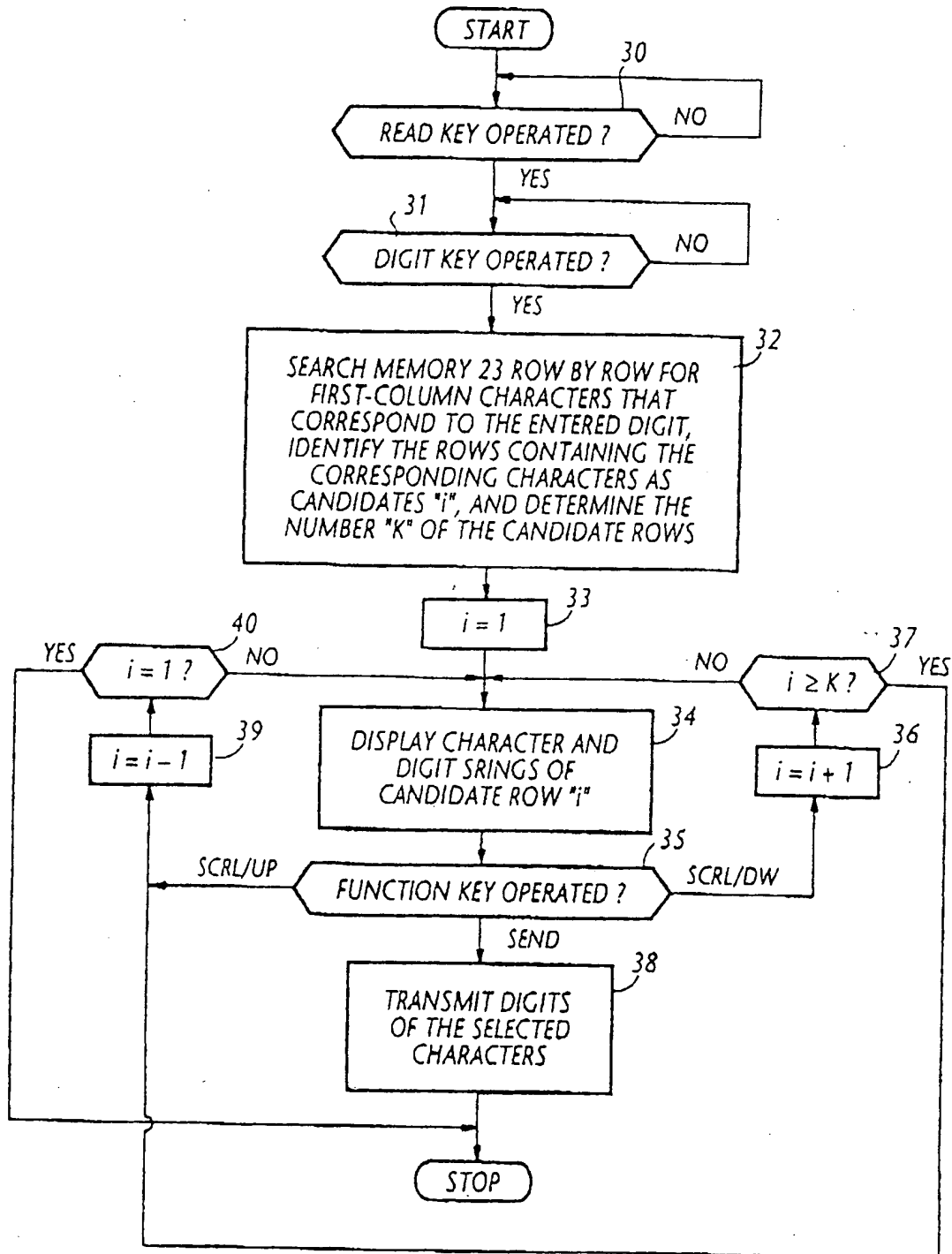


FIG. 3





**FIG. 4**

```
graph TD
    START([START]) --> 30{READ KEY OPERATED?}
    30 -- NO --> 30
    30 -- YES --> 31{DIGIT KEY OPERATED?}
    31 -- NO --> 31
    31 -- YES --> 32[SEARCH MEMORY 23 ROW BY ROW FOR FIRST-COLUMN CHARACTERS THAT CORRESPOND TO THE ENTERED DIGIT, IDENTIFY THE ROWS CONTAINING THE CORRESPONDING CHARACTERS AS CANDIDATES "i", AND DETERMINE THE NUMBER "K" OF THE CANDIDATE ROWS]
    32 --> 33[i = 1]
    33 --> 50[F = 0]
    50 --> 59{i = 1?}
    59 -- YES --> 58[i = i - 1]
    58 --> 59
    59 -- NO --> 51[DISPLAY CHARACTER AND DIGIT STRINGS OF CANDIDATE ROW "i"]
    51 --> 60{TIMEOUT?}
    60 -- YES --> 58
    60 -- NO --> 52{SEND KEY OPERATED?}
    52 -- YES --> 57[TRANSMIT DIGITS OF THE SELECTED CHARACTERS]
    57 --> STOP([STOP])
    52 -- NO --> 53{F = 0?}
    53 -- YES --> 54{TIMEOUT?}
    54 -- YES --> 55[i = i + 1]
    55 --> 56{i ≥ K?}
    56 -- YES --> STOP
    56 -- NO --> 51
    54 -- NO --> 53
    53 -- NO --> 51
```

The flowchart illustrates the process of selecting characters from a memory based on a digit key input. It begins with a **START** terminal, leading to a decision point **30: READ KEY OPERATED?**. If the answer is **NO**, the process loops back to **30**. If **YES**, it proceeds to **31: DIGIT KEY OPERATED?**. If **31** is **NO**, it loops back to **30**. If **YES**, it enters a processing block **32** to search memory for characters corresponding to the entered digit, identifying candidate rows **"i"** and determining the total number of candidates **"K"**. This is followed by an initialization step **33: i = 1** and a flag setting **50: F = 0**. The main loop starts with a decision **59: i = 1?**. If **YES**, it goes to **58: i = i - 1** and loops back to **59**. If **NO**, it proceeds to **51: DISPLAY CHARACTER AND DIGIT STRINGS OF CANDIDATE ROW "i"**. From **51**, a **TIMEOUT?** decision **60** is made. If **YES**, it goes to **58**. If **NO**, it checks **52: SEND KEY OPERATED?**. If **52** is **YES**, it proceeds to **57: TRANSMIT DIGITS OF THE SELECTED CHARACTERS** and then to the **STOP** terminal. If **52** is **NO**, it checks **53: F = 0?**. If **53** is **YES**, it goes to **54: TIMEOUT?**. If **54** is **YES**, it increments **i** at **55: i = i + 1** and checks **56: i ≥ K?**. If **56** is **YES**, it goes to **STOP**. If **56** is **NO**, it loops back to **51**. If **54** is **NO** or **53** is **NO**, it also loops back to **51**.



European Patent  
Office

# EUROPEAN SEARCH REPORT

Application Number

EP 93 30 3141

DOCUMENTS CONSIDERED TO BE RELEVANT			
Category	Citation of document with indication, where appropriate, of relevant passages	Relevant to claim	CLASSIFICATION OF THE APPLICATION (Int. Cl.5)
X Y	GB-A-2 195 867 (DICTAPHONE CORPORATION) * page 4, line 10 - line 101; figure 3 * * page 11, line 80 - page 15, line 30; figures 4-6 *	7-10 1-6	H04M1/274
Y	--- EP-A-0 206 391 (AUTOMATIC DIALER PARTNERS) * column 3, line 51 - column 9, line 52; figures 1-5 *	1-6	
A	--- EP-A-0 401 849 (NEC) * column 3, line 19 - column 6, line 53; figures 1-6 *	1-10	
A	--- US-A-4 709 387 (MASUDA) * column 2, line 20 - column 5, line 57; figures 1-3 *	1-10	
A	--- PATENT ABSTRACTS OF JAPAN vol. 9, no. 255 (E-349)12 October 1985 & JP-A-60 103 760 ( SHARP ) * abstract *	1-10	
A	--- PATENT ABSTRACTS OF JAPAN vol. 15, no. 433 (P-1271)5 November 1991 & JP-A-31 80 927 ( ALPINE ELECTRON ) * abstract *	1-10	TECHNICAL FIELDS SEARCHED (Int. Cl.5)  H04M
P,X	--- EP-A-0 491 516 (FORD MOTOR COMPANY) * column 2, line 51 - column 7, line 48; figures 1-7 *	1-10	
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The present search report has been drawn up for all claims			
Place of search THE HAGUE		Date of completion of the search 30 JULY 1993	Examiner DELANGUE P.C.J.
<p><b>CATEGORY OF CITED DOCUMENTS</b></p> <p>X : particularly relevant if taken alone Y : particularly relevant if combined with another document of the same category A : technological background O : non-written disclosure P : intermediate document</p> <p>T : theory or principle underlying the invention E : earlier patent document, but published on, or after the filing date D : document cited in the application L : document cited for other reasons ----- &amp; : member of the same patent family, corresponding document</p>			

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